

KBA Tournament Rules

Four 6 Minute Quarters (10th & 11th Grade Play Two 16 Minute Halves) – 2 Minute Overtime

Clock Stops On A Dead Ball – Clock Runs In The Second Half When A Team Is Winning by 20 Or More (Except During AAU Sanctioned Events & KBA Middle School/High School State Tournaments)

Timeouts Per Half – 1 Full, 1 30 Second (Except For KBA Middle School/High School Tournaments which teams will receive 3 Full, and 2 30 Second Timeouts)

Except When Otherwise Noted Prior to a KBA Tournament, All Athletes Eligibility Will Be Based on AAU Eligibility Standards - see www.aauboysbasketball.org for details.

Grade Exclusive School KBA Tournaments Athletes Will Be Judged Age Eligible Using The Practices of the KHSAA Standards – see <http://www.khsaa.org/handbook/bylaws/bylaw3.pdf>

For KBA Middle School State Tournaments - Players Must Have Played In At Least 5 Games With Their Team To Be Eligible. These Games Must Be Against Other Middle School Teams – Not Scrimmages. This Does Not Apply To Younger Players Playing Up In A Higher Grade Level If They Have Played 5 Games With Their Team

For KBA Tournaments – Players may only play on one team in each age group

For KBA Middle School Tournaments, Teams Must Be The Official School Team – Travel Teams Or Non-School Sponsored Teams Cannot Play In The KBA Middle School State Tournaments

Coaches Must Be Able To Prove Their Player's Age and Grade Level Upon Request- Failure To Do So Could Result In Forfeit Of Games

After Roster Is Submitted During Check-In Coaches May Not Add Players Without Consent – Doing So Could Result In A Forfeit

Any Player Or Coach Ejected From A Game Will Not Be Eligible To Participate During The Next Game Unless The Tournament Director Determines Otherwise – Depending On The Severity Of The Offense, A Player Or Coach May Be Removed From The Tournament

Players Must Have An Electronic Or Hard Copy KBA Participation Waiver Form On File With KBA Sports. Players Without A Waiver On File Are Subject To Removal From Competition

All Ties Between Teams In Pool Play Will Be Decided By The Following:

1. Head To Head
2. Point Differential with a 15 point maximum
3. Points Allowed
4. Coin Toss

Protest Procedure: ALL Protests Must Be Submitted In Writing By *The Head Coach Only* Along With A \$100 Cash Deposit. If The Protest Is Found To Valid Beyond Doubt The Director's Ruling Will Be Enforced And The Deposit Will Be Returned. A protest Can Be Made Before or After (*never during*) Any Game. Protest Forms Will Be Available At The Front Desk.